

Traditional Production Process

- 1. Production** 1. Siloed: Product marketing, agencies, marketing groups, training, field,
- 2. Purpose** 2. Promote product offers and vendor
- 3. Stage focus** 3. Advertising, PR; “air cover”
- 4. What to build** 4. Individual groups decide; “random acts...”
- 5. Messaging** 5. Product/vendor oriented; simple
- 6. Output** 6. Single “point productions”
- 7. Format** 7. Format: creative & text based; high end video
- 8. Process** 8. Centralized “professional” content producers – agencies
- 9. Review & governance** 9. Time consuming @ back end
- 10. Delivery model** 10. “One-&done, one directional, marketing “messaging”
- 11. Quality** 11. High production values, creative
- 12. Time & timing** 12. Reactive, typically lengthy, SME time is high; create from scratch
- 13. Cost** 13. Expense; what the budget will afford; high
- 14. Relevance** 14. “One size fits all” – produce for all readers
- 15. Volume** 15. Few “point production” process doesn’t scale
- 16. Maintain; Share; Re-use** 16. None, zero; start over
- 17. Languages** 17. Tedious, expensive process, text, outsourced; regions re-do their own
- 18. Metrics** 18. Opens, hits, views, no analytics

Publishing Operations Model

1. Distributed; front-line & vendors,
2. Address customer problems, buyer useful content
3. Entire buyer’s journey (all stages) & selling
4. Marketing directs a strategic & programmatic approach; calendar;
5. Customer centric; documented Content Frameworks
6. Multiple purposes: marketing, sales, training, channel
7. Multiple formats, video important
8. Publishing: production steps and functions are dis-aggregated & distributed – “best” resources, “front-line” involvement; create content “extensions”
9. QC designed in at each stage of process
10. Sequences of multiple touches, designed as conversations; sales delivery
11. “Good enough” for each objective; professional but affordable;
12. Planned, pre-produced, rapid development; short cycle; use pre-built modules; assets & Content Source
13. Assets; lower average cost; marginal costs approach zero;
14. HIGHLY individualized and personalized
15. Exponentially higher; process designed to: scale, relevance, formats, purposes, global,
16. DAM; Content Source, shared modules, finish work; extend content asset life
17. Audio narration; distribute to regions with support
18. Extensive; support for analytics